Technique 5: Randomized Rounding

One round of randomized rounding:

Pick set S_j uniformly at random with probability $1 - x_j$ (for all j).

Version A: Repeat rounds until you have a cover.

Version B: Repeat for *s* rounds. If you have a cover STOP. Otherwise, repeat the whole algorithm.

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 $\Pr[\exists u \in U \text{ not covered after } \ell \text{ round}]$

- = $Pr[u_1 \text{ not covered} \lor u_2 \text{ not covered} \lor ... \lor u_n \text{ not covered}]$
- $\leq \sum_{i} \Pr[u_i \text{ not covered after } \ell \text{ rounds}] \leq ne^{-\ell}$.

Lemma 5

With high probability $O(\log n)$ rounds suffice.

With high probability:

For any constant α the number of rounds is at most $\mathcal{O}(\log n)$ with probability at least $1 - n^{-\alpha}$.

Probability that $u \in U$ is not covered (in one round):

Pr[u not covered in one round]

$$= \prod_{j:u \in S_j} (1 - x_j) \le \prod_{j:u \in S_j} e^{-x_j}$$
$$= e^{-\sum_{j:u \in S_j} x_j} \le e^{-1}.$$

Probability that $u \in U$ is not covered (after ℓ rounds):

 $\Pr[u \text{ not covered after } \ell \text{ round}] \leq \frac{1}{e^{\ell}}$.

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Proof: We have

 $\Pr[\#\text{rounds} \ge (\alpha + 1) \ln n] \le ne^{-(\alpha + 1) \ln n} = n^{-\alpha}$.

Expected Cost

Version A. Repeat for $s = (\alpha + 1) \ln n$ rounds. If you don't have a cover simply take all sets.

$$E[\cos t] \le (\alpha + 1) \ln n \cdot \cot(LP) + (\sum_{j} w_{j}) n^{-\alpha} = \mathcal{O}(\ln n) \cdot \text{OPT}$$

If the weights are polynomially bounded (smallest weight is 1), sufficiently large α and OPT at least 1.



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Randomized rounding gives an $O(\log n)$ approximation. The running time is polynomial with high probability.

Theorem 6 (without proof)

There is no approximation algorithm for set cover with approximation guarantee better than $\frac{1}{2}\log n$ unless NP has quasi-polynomial time algorithms (algorithms with running time $2^{\text{poly}(\log n)}$).

Expected Cost

Version B.

Repeat for $s=(\alpha+1)\ln n$ rounds. If you don't have a cover simply repeat the whole process.

$$E[\cos t] = \Pr[success] \cdot E[\cos t \mid success] + \Pr[no success] \cdot E[\cos t \mid no success]$$

This means

E[cost | success]

$$= \frac{1}{\Pr[\mathsf{sucess}]} \Big(E[\mathsf{cost}] - \Pr[\mathsf{no} \ \mathsf{success}] \cdot E[\mathsf{cost} \mid \mathsf{no} \ \mathsf{success}] \Big)$$

$$\leq \frac{1}{\Pr[\mathsf{sucess}]} E[\mathsf{cost}] \leq \frac{1}{1 - n^{-\alpha}} (\alpha + 1) \ln n \cdot \mathsf{cost}(LP)$$

$$\leq 2(\alpha + 1) \ln n \cdot \mathsf{OPT}$$

for $n \ge 2$ and $\alpha \ge 1$.



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Techniques:

- Deterministic Rounding
- Rounding of the Dual
- Primal Dual
- Greedy
- Randomized Rounding
- ► Local Search
- Rounding the Data + Dynamic Programming