## Efficient Algorithms and Datastructures I

## Question 1 (10 Points)

Consider the following Binomial Heaps:
Heap A:


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Heap B:


Carry out the following operations sequentially on the heaps and show them after each operation(always carry out each operation on the result of the previous operation):

1. merge $(A, B)$
2. deleteMin()

## Question $2(10$ Points)

We say that $f(n)=\stackrel{\infty}{\Omega}(g(n))$ if there exists a positive constant $c$ such that $f(n) \geq \operatorname{cg}(n) \geq 0$ for infinitely many integers $n$. Find inputs that cause DELETE-MIN, DECREASE-KEY, and DELETE to run in $\Omega(\log n)$ time for a binomial heap. Explain why the worst-case running times of INSERT, MINIMUM, and MERGE are ${ }_{\Omega}^{\infty}(\log n)$ but not $\Omega(\log n)$ for a binomial heap.

## Question 3 (10 Points)

$n$ motorcyclists $M_{1}, M_{2}, \ldots, M_{n}$ start riding their bikes from a (straight) start line. At the start $M_{i}$ and $M_{i+1}$ are adjacent to each other. Each motorcyclist $M_{i}$ starts at some angle $\phi_{i}$ and keeps riding in a straight line along this direction at a constant speed $s_{i}>0$. Whenever a motorcyclist $M_{j}$ comes across the path traversed by any other motorcyclist $M_{i}$, we say that $M_{i}$ defeated $M_{j}$ and in that case, $M_{j}$ stops riding.
(a) We call the point where $M_{i}$ defeats $M_{j}$ as the point of ambush $A_{i, j} \in \mathbb{R}^{2}$. Show that if $A_{i^{\prime}, j^{\prime}}$ is a point of ambush which occurs closest to the start line, then $i^{\prime}$ and $j^{\prime}$ are consecutive integers.
(b) Show how to enumerate in $O(n \log n)$ time, all events where one motorcyclist defeats another.

## Question 4 (10 Points)

Give a sequence of $m$ MAKESET, UNION and FIND operations, $n$ of which are MAKESET operations, that take $\Omega(m \log n)$ time when we use union by rank only.

