#### **Definition 1**

For  $b \ge 2a - 1$  an (a, b)-tree is a search tree with the following properties

- 1. all leaves have the same distance to the root
- every internal non-root vertex v has at least a and at most
  b children
- 3. the root has degree at least 2 if the tree is non-empty
- 4. the internal vertices do not contain data, but only keys (external search tree)
- 5. there is a special dummy leaf node with key-value  $\infty$



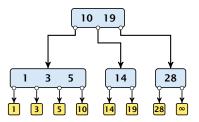
Each internal node v with d(v) children stores d-1 keys  $k_1, \ldots, k_{d-1}$ . The *i*-th subtree of v fulfills

 $k_{i-1} < ext{ key in } i ext{-th sub-tree } \leq k_i$  ,

where we use  $k_0 = -\infty$  and  $k_d = \infty$ .



Example 2





### Variants

- The dummy leaf element may not exist; it only makes implementation more convenient.
- Variants in which b = 2a are commonly referred to as *B*-trees.
- ► A *B*-tree usually refers to the variant in which keys and data are stored at internal nodes.
- A B<sup>+</sup> tree stores the data only at leaf nodes as in our definition. Sometimes the leaf nodes are also connected in a linear list data structure to speed up the computation of successors and predecessors.
- ► A B\* tree requires that a node is at least 2/3-full as opposed to 1/2-full (the requirement of a B-tree).



#### Lemma 3

Let T be an (a, b)-tree for n > 0 elements (i.e., n + 1 leaf nodes) and height h (number of edges from root to a leaf vertex). Then

- 1.  $2a^{h-1} \le n+1 \le b^h$
- **2.**  $\log_b(n+1) \le h \le 1 + \log_a(\frac{n+1}{2})$

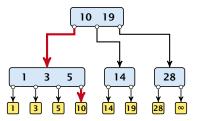
#### Proof.

- ► If n > 0 the root has degree at least 2 and all other nodes have degree at least a. This gives that the number of leaf nodes is at least 2a<sup>h-1</sup>.
- Analogously, the degree of any node is at most b and, hence, the number of leaf nodes at most b<sup>h</sup>.



# Search

Search(8)



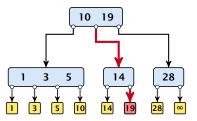
The search is straightforward. It is only important that you need to go all the way to the leaf.

Time:  $O(b \cdot h) = O(b \cdot \log n)$ , if the individual nodes are organized as linear lists.



## Search

Search(19)



The search is straightforward. It is only important that you need to go all the way to the leaf.

Time:  $O(b \cdot h) = O(b \cdot \log n)$ , if the individual nodes are organized as linear lists.



Insert element x:

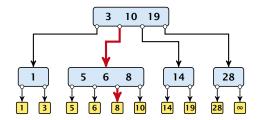
- ► Follow the path as if searching for key[x].
- If this search ends in leaf  $\ell$ , insert x before this leaf.
- For this add key[x] to the key-list of the last internal node v on the path.
- If after the insert v contains b nodes, do Rebalance(v).



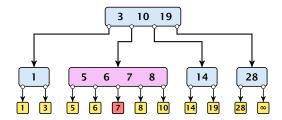
Rebalance(v):

- Let  $k_i$ , i = 1, ..., b denote the keys stored in v.
- Let  $j := \lfloor \frac{b+1}{2} \rfloor$  be the middle element.
- Create two nodes v<sub>1</sub>, and v<sub>2</sub>. v<sub>1</sub> gets all keys k<sub>1</sub>,..., k<sub>j-1</sub> and v<sub>2</sub> gets keys k<sub>j+1</sub>,..., k<sub>b</sub>.
- ▶ Both nodes get at least  $\lfloor \frac{b-1}{2} \rfloor$  keys, and have therefore degree at least  $\lfloor \frac{b-1}{2} \rfloor + 1 \ge a$  since  $b \ge 2a 1$ .
- They get at most [<sup>b-1</sup>/<sub>2</sub>] keys, and have therefore degree at most [<sup>b-1</sup>/<sub>2</sub>] + 1 ≤ b (since b ≥ 2).
- The key k<sub>j</sub> is promoted to the parent of v. The current pointer to v is altered to point to v<sub>1</sub>, and a new pointer (to the right of k<sub>j</sub>) in the parent is added to point to v<sub>2</sub>.
- Then, re-balance the parent.

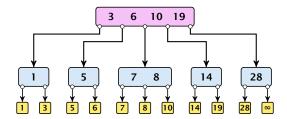




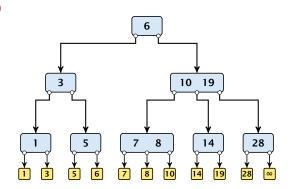














# Delete

Delete element *x* (pointer to leaf vertex):

- Let v denote the parent of x. If key[x] is contained in v, remove the key from v, and delete the leaf vertex.
- Otherwise delete the key of the predecessor of x from v; delete the leaf vertex; and replace the occurrence of key[x] in internal nodes by the predecessor key. (Note that it appears in exactly one internal vertex).
- If now the number of keys in v is below a 1 perform Rebalance'(v).



# Delete

#### Rebalance'(v):

- If there is a neighbour of v that has at least a keys take over the largest (if right neighbor) or smallest (if left neighbour) and the corresponding sub-tree.
- If not: merge v with one of its neighbours.
- The merged node contains at most (a − 2) + (a − 1) + 1 keys, and has therefore at most 2a − 1 ≤ b successors.
- Then rebalance the parent.
- During this process the root may become empty. In this case the root is deleted and the height of the tree decreases.

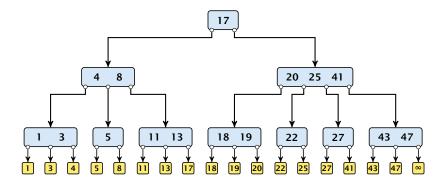


## Delete

Animation for deleting in an (a,b)-tree is only available in the lecture version of the slides.



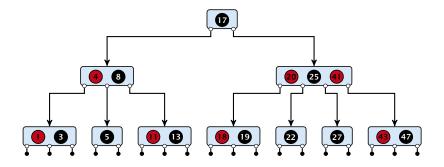
There is a close relation between red-black trees and (2,4)-trees:



First make it into an internal search tree by moving the satellite-data from the leaves to internal nodes. Add dummy leaves.



There is a close relation between red-black trees and (2, 4)-trees:

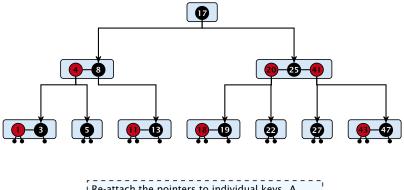


Then, color one key in each internal node vblack. If v contains 3 keys you need to select the middle key otherwise choose a black key arbitrarily. The other keys are colored red.



7.5 (a, b)-trees

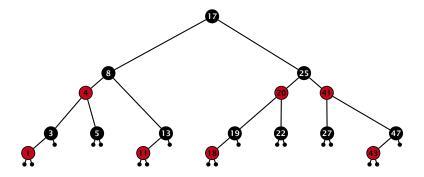
There is a close relation between red-black trees and (2, 4)-trees:



Re-attach the pointers to individual keys. A pointer that is between two keys is attached as a child of the red key. The incoming pointer, points to the black key.



There is a close relation between red-black trees and (2, 4)-trees:



Note that this correspondence is not unique. In particular, there are different red-black trees that correspond to the same (2, 4)-tree.



# **Augmenting Data Structures**

#### Bibliography

- [MS08] Kurt Mehlhorn, Peter Sanders: Algorithms and Data Structures — The Basic Toolbox, Springer, 2008
- [CLRS90] Thomas H. Cormen, Charles E. Leiserson, Ron L. Rivest, Clifford Stein: Introduction to algorithms (3rd ed.), MIT Press and McGraw-Hill, 2009

A description of B-trees (a specific variant of (a,b)-trees) can be found in Chapter 18 of [CLRS90]. Chapter 7.2 of [MS08] discusses (a,b)-trees as discussed in the lecture.

