# **Scheduling Jobs on Identical Parallel Machines**

Given n jobs, where job  $j \in \{1, ..., n\}$  has processing time  $p_j$ . Schedule the jobs on m identical parallel machines such that the Makespan (finishing time of the last job) is minimized.

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Let  $C_{\max}^*$  denote the makespan of an optimal solution.

Clearly

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**Local Search Strategy:** Take the job that finishes last and try to move it to another machine. If there is such a move that reduces the makespan, perform the switch.

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Let  $\ell$  be the job that finishes last in the produced schedule.

Let  $S_{\ell}$  be its start time, and let  $C_{\ell}$  be its completion time.

Note that every machine is busy before time  $S_{\ell}$ , because otherwise we could move the job  $\ell$  and hence our schedule would not be locally optimal.



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The interval  $[S_{\ell}, C_{\ell}]$  is of length  $p_{\ell} \leq C_{\max}^*$ .

During the first interval  $[0,S_\ell]$  all processors are busy, and, hence, the total work performed in this interval is

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# **A Tight Example**

$$p_{\ell} \approx S_{\ell} + \frac{S_{\ell}}{m-1}$$

$$\frac{ALG}{OPT} = \frac{S_{\ell} + p_{\ell}}{p_{\ell}} \approx \frac{2 + \frac{1}{m-1}}{1 + \frac{1}{m-1}} = 2 - \frac{1}{m}$$

$$p_{\ell}$$

### **List Scheduling:**

Order all processes in a list. When a machine runs empty assign the next yet unprocessed job to it.

## Alternatively:

Consider processes in some order. Assign the i-th process to the least loaded machine.



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#### Lemma 2

If we order the list according to non-increasing processing times the approximation guarantee of the list scheduling strategy improves to 4/3.



- Let  $p_1 \ge \cdots \ge p_n$  denote the processing times of a set of jobs that form a counter-example.
- Wlog. the last job to finish is n (otw. deleting this job gives another counter-example with fewer jobs).
- If  $p_n \le C_{\text{max}}^*/3$  the previous analysis gives us a schedule length of at most

$$C_{\max}^* + p_n \le \frac{4}{3} C_{\max}^*$$

Hence, v.,

This means that all jobs must have a processing time.

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- ► For such instances Longest-Processing-Time-First is optimal.





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#### **Proof:**

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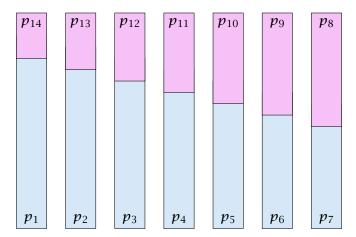
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When in an optimal solution a machine can have at most 2 jobs the optimal solution looks as follows.





- We can assume that one machine schedules  $p_1$  and  $p_n$  (the largest and smallest job).
- If not assume wlog, that  $p_1$  is scheduled on machine A and  $p_n$  on machine B.
- Let p<sub>A</sub> and p<sub>B</sub> be the other job scheduled on A and B, respectively.
- ▶  $p_1 + p_n \le p_1 + p_A$  and  $p_A + p_B \le p_1 + p_A$ , hence scheduling  $p_1$  and  $p_n$  on one machine and  $p_A$  and  $p_B$  on the other, cannot increase the Makespan.
- Repeat the above argument for the remaining machines.



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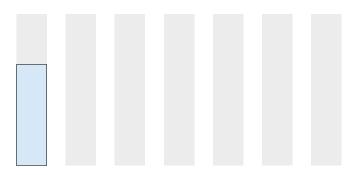


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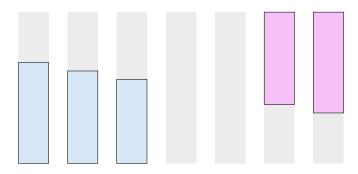
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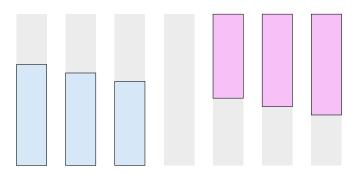
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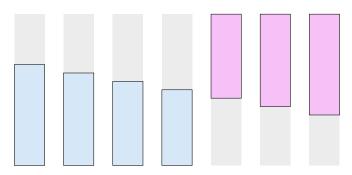
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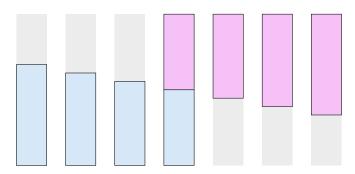
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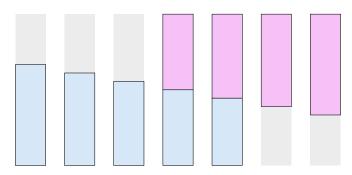
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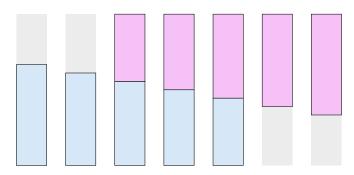
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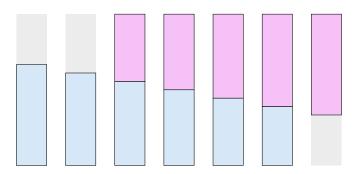
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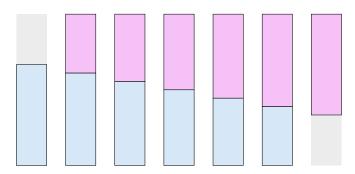
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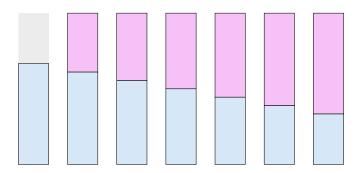
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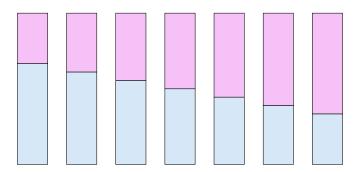
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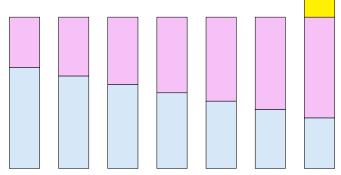






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