Let I denote the solution obtained by the first rounding algorithm and I' be the solution returned by the second algorithm. Then

 $I \subseteq I'$  .

This means I' is never better than I.

- Suppose that we take  $S_i$  in the first algorithm. I.e.,  $i \in I$ .
- This means  $x_i \ge \frac{1}{f}$ .

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- Because of Complementary Slackness Conditions the corresponding constraint in the dual must be tight.
- Hence, the second algorithm will also choose  $S_i$ .

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Techn	ique 3: The Primal Dual Method
A	Igorithm 1 PrimalDual
	$1: y \leftarrow 0$ $2: I \leftarrow \emptyset$
	<ul> <li>a: while exists u ∉ ∪<sub>i∈I</sub> S<sub>i</sub> do</li> <li>a: increase dual variable y<sub>u</sub> until constraint for some new set S<sub>ℓ</sub> becomes tight</li> </ul>
	5: $I \leftarrow I \cup \{\ell\}$

13.3 Primal Dual Technique

## **Technique 3: The Primal Dual Method**

The previous two rounding algorithms have the disadvantage that it is necessary to solve the LP. The following method also gives an f-approximation without solving the LP.

For estimating the cost of the solution we only required two properties.

1. The solution is dual feasible and, hence,

 $\sum_{u} y_{u} \le \operatorname{cost}(x^{*}) \le \operatorname{OPT}$ 

where  $x^*$  is an optimum solution to the primal LP.

2. The set *I* contains only sets for which the dual inequality is tight.

Of course, we also need that *I* is a cover.

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13.3 Primal Dual Technique

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<b>Fech</b> r	chnique 4: The Greedy Algorithm		
c			
	Algorithm 1 Greedy		
	$1: I \leftarrow \emptyset$		
	2: $\hat{S}_j \leftarrow S_j$ for all $j$ 3: while $I$ not a set cover <b>do</b>		
	3: while I not a set cover do		
	4: $\ell \leftarrow \arg \min_{j:\hat{S}_j \neq 0} \frac{w_j}{ \hat{S}_j }$ 5: $I \leftarrow I \cup \{\ell\}$ 6: $\hat{S}_j \leftarrow \hat{S}_j - S_\ell$ for all $j$		
	5: $I \leftarrow I \cup \{\ell\}$		
	6: $\hat{S}_j \leftarrow \hat{S}_j - S_\ell$ for all $j$		

In every round the Greedy algorithm takes the set that covers remaining elements in the most cost-effective way.

We choose a set such that the ratio between cost and still uncovered elements in the set is minimized.

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## **Technique 4: The Greedy Algorithm**

Lemma 4

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Given positive numbers  $a_1, \ldots, a_k$  and  $b_1, \ldots, b_k$ , and  $S \subseteq \{1, \ldots, k\}$  then

	$\min_{i} \frac{a_i}{b_i} \leq$	$\frac{\sum_{i \in S} a_i}{\sum_{i \in S} b_i} \le \max_i$	$\frac{a_i}{b_i}$	
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Technique 4: The Greedy Algorithm

 Adding this set to our solution means 
$$n_{\ell+1} = n_{\ell} - |\hat{S}_j|$$
.

  $w_j \leq \frac{|\hat{S}_j| \text{OPT}}{n_{\ell}} = \frac{n_{\ell} - n_{\ell+1}}{n_{\ell}} \cdot \text{OPT}$ 

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 13.4 Greedy

 OPT

## **Technique 4: The Greedy Algorithm**

Let  $n_{\ell}$  denote the number of elements that remain at the beginning of iteration  $\ell$ .  $n_1 = n = |U|$  and  $n_{s+1} = 0$  if we need s iterations.

In the  $\ell$ -th iteration

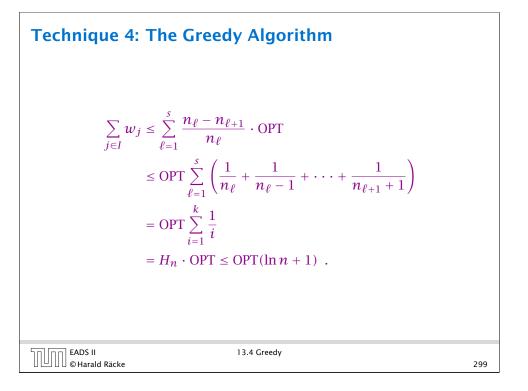
$$\min_{j} \frac{w_{j}}{|\hat{S}_{j}|} \le \frac{\sum_{j \in \text{OPT}} w_{j}}{\sum_{j \in \text{OPT}} |\hat{S}_{j}|} = \frac{\text{OPT}}{\sum_{j \in \text{OPT}} |\hat{S}_{j}|} \le \frac{\text{OPT}}{n_{\ell}}$$

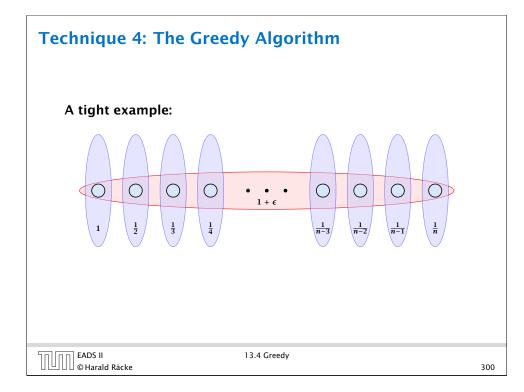
since an optimal algorithm can cover the remaining  $n_\ell$  elements with cost OPT.

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Let  $\hat{S}_j$  be a subset that minimizes this ratio. Hence,  $w_j/|\hat{S}_j| \leq \frac{\text{OPT}}{n_\ell}$ .

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## **Technique 5: Randomized Rounding**

One round of randomized rounding: Pick set  $S_j$  uniformly at random with probability  $1 - x_j$  (for all *j*).

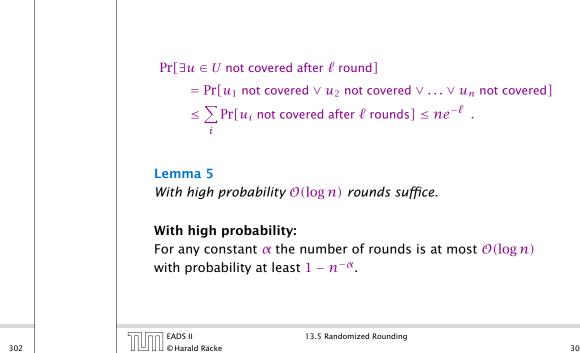
Version A: Repeat rounds until you have a cover.

Version B: Repeat for *s* rounds. If you have a cover STOP. Otherwise, repeat the whole algorithm.

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13.5 Randomized Rounding

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Probability that  $u \in U$  is not covered (in one round):

Pr[*u* not covered in one round]

$$= \prod_{j:u\in S_j} (1-x_j) \le \prod_{j:u\in S_j} e^{-x_j}$$
$$= e^{-\sum_{j:u\in S_j} x_j} \le e^{-1} .$$

Probability that  $u \in U$  is not covered (after  $\ell$  rounds):

$$\Pr[u \text{ not covered after } \ell \text{ round}] \leq \frac{1}{a\ell}$$

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