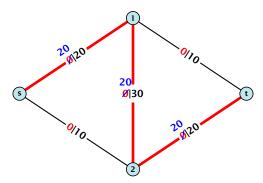
### Greedy-algorithm:

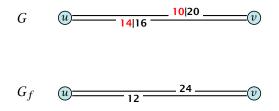
- start with f(e) = 0 everywhere
- ▶ find an *s*-*t* path with *f*(*e*) < *c*(*e*) on every edge
- augment flow along the path
- repeat as long as possible



### **The Residual Graph**

From the graph G = (V, E, c) and the current flow f we construct an auxiliary graph  $G_f = (V, E_f, c_f)$  (the residual graph):

- Suppose the original graph has edges  $e_1 = (u, v)$ , and  $e_2 = (v, u)$  between u and v.
- $G_f$  has edge  $e'_1$  with capacity  $\max\{0, c(e_1) f(e_1) + f(e_2)\}$ and  $e'_2$  with with capacity  $\max\{0, c(e_2) - f(e_2) + f(e_1)\}$ .





12.1 Generic Augmenting Path

Definition 50 An augmenting path with respect to flow f, is a path in the auxiliary graph  $G_f$  that contains only edges with non-zero capacity.

**Algorithm 45** FordFulkerson(G = (V, E, c))

- 1: Initialize  $f(e) \leftarrow 0$  for all edges.
- 2: while  $\exists$  augmenting path p in  $G_f$  do
- 3: augment as much flow along p as possible.



Theorem 51 A flow f is a maximum flow **iff** there are no augmenting paths.

**Theorem 52** *The value of a maximum flow is equal to the value of a minimum cut.* 

### Proof.

Let f be a flow. The following are equivalent:

- 1. There exists a cut A, B such that val(f) = cap(A, B).
- 2. Flow f is a maximum flow.
- 3. There is no augmenting path w.r.t. f.

 $1. \Rightarrow 2.$ 

This we already showed.

 $2. \Rightarrow 3.$ 

If there were an augmenting path, we could improve the flow. Contradiction.

 $3. \Rightarrow 1.$ 

- Let *f* be a flow with no augmenting paths.
- ► Let *A* be the set of vertices reachable from *s* in the residual graph along non-zero capacity edges.
- Since there is no augmenting path we have  $s \in A$  and  $t \notin A$ .



$$\operatorname{val}(f) = \sum_{e \in \operatorname{out}(A)} f(e) - \sum_{e \in \operatorname{into}(A)} f(e)$$
$$= \sum_{e \in \operatorname{out}(A)} c(e)$$
$$= \operatorname{cap}(A, V \setminus A)$$

This finishes the proof.

Here the first equality uses the flow value lemma, and the second exploits the fact that the flow along incoming edges must be 0 as the residual graph does not have edges leaving A.



### Analysis

Assumption: All capacities are integers between 1 and *C*.

Invariant:

Every flow value f(e) and every residual capacity  $c_f(e)$  remains integral troughout the algorithm.



### Lemma 53

The algorithm terminates in at most  $val(f^*) \le nC$  iterations, where  $f^*$  denotes the maximum flow. Each iteration can be implemented in time O(m). This gives a total running time of O(nmC).

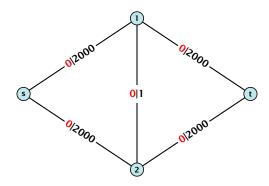
#### Theorem 54

If all capacities are integers, then there exists a maximum flow for which every flow value f(e) is integral.



# A bad input

Problem: The running time may not be polynomial.

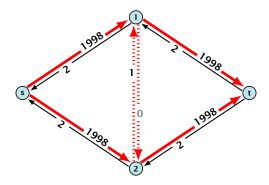


#### Question:

Can we tweak the algorithm so that the running time is polynomial in the input length?

# A bad input

Problem: The running time may not be polynomial.

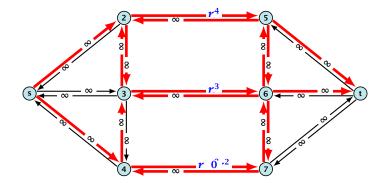


#### Question:

Can we tweak the algorithm so that the running time is polynomial in the input length?

### **A Pathological Input**

Let 
$$r = \frac{1}{2}(\sqrt{5} - 1)$$
. Then  $r^{n+2} = r^n - r^{n+1}$ 



Running time may be infinite!!!



12.1 Generic Augmenting Path

### How to choose augmenting paths?

- We need to find paths efficiently.
- We want to guarantee a small number of iterations.

### Several possibilities:

- Choose path with maximum bottleneck capacity.
- Choose path with sufficiently large bottleneck capacity.
- Choose the shortest augmenting path.

