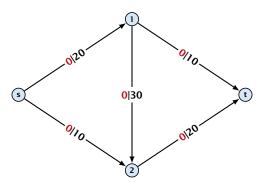
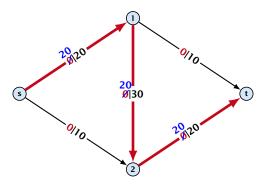
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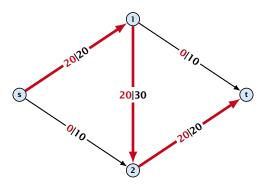
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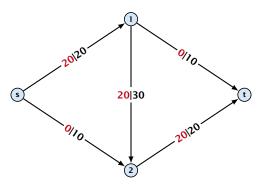




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FADS

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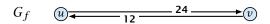
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Definition 1

An augmenting path with respect to flow f, is a path from s to t in the auxiliary graph G_f that contains only edges with non-zero capacity.

Algorithm 46 FordFulkerson(G = (V, E, c))

- 1: Initialize $f(e) \leftarrow 0$ for all edges.
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- 3: augment as much flow along p as possible.

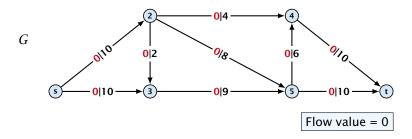
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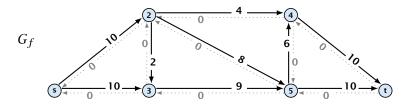
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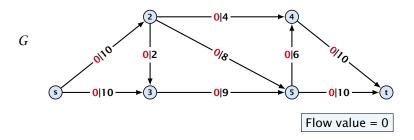
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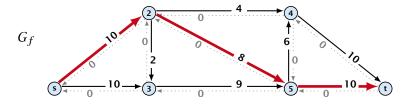
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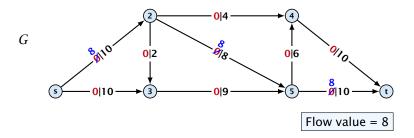


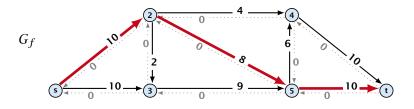


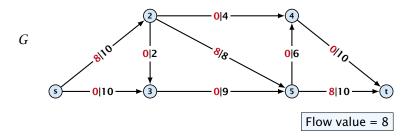


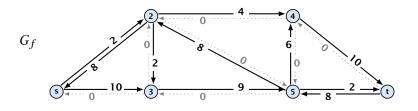


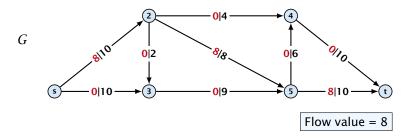


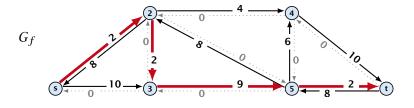


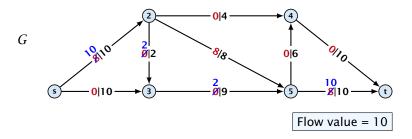


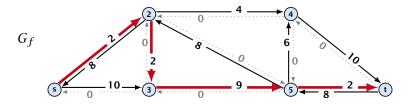


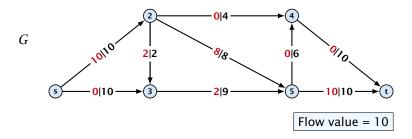


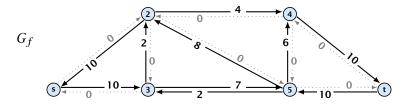


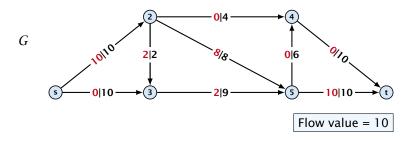


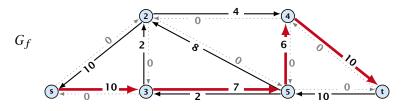


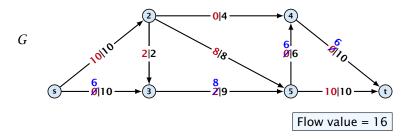


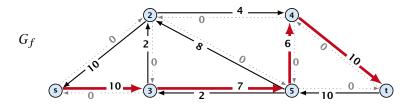


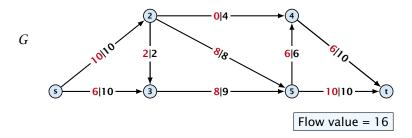


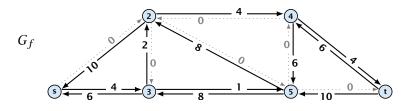


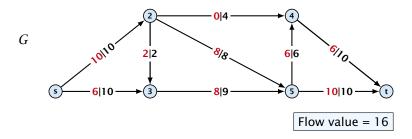


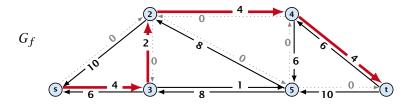


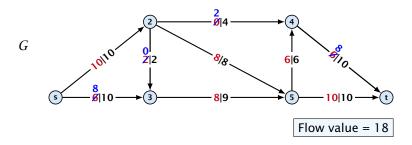


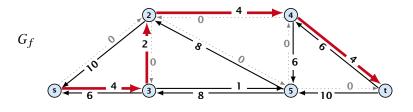




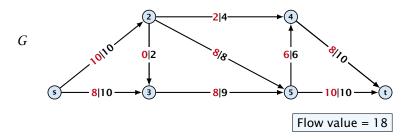


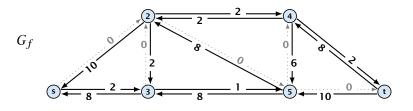




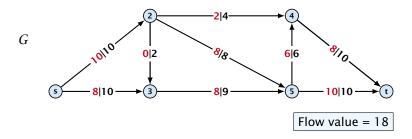


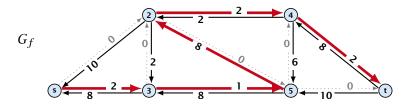
EADS

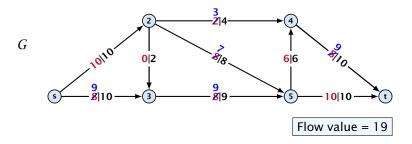


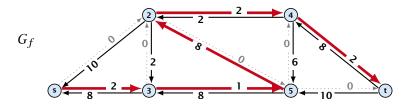


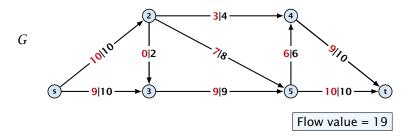
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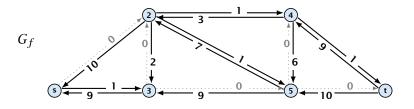


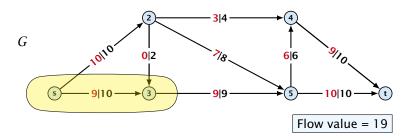


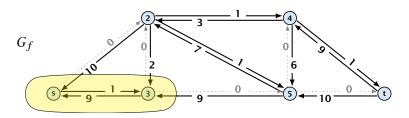












EADS

Theorem 2

A flow f is a maximum flow **iff** there are no augmenting paths.

Theorem 3

The value of a maximum flow is equal to the value of a minimum cut.

Proof.

- There exists a cut A, B such that val(f) = cap(A, B)
- Flow j is a maximum flow.
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Let f be a flow. The following are equivalent:

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$$1. \Rightarrow 2.$$

This we already showed.

$$2. \Rightarrow 3.$$

If there were an augmenting path, we could improve the flow.

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This finishes the proof.

Here the first equality uses the flow value lemma, and the second exploits the fact that the flow along incoming edges must be 0 as the residual graph does not have edges leaving A.



Analysis

Assumption:

All capacities are integers between 1 and C.

Invariant

Every flow value f(e) and every residual capacity $c_f(e)$ remains integral troughout the algorithm.

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Lemma 4

The algorithm terminates in at most $val(f^*) \le nC$ iterations, where f^* denotes the maximum flow. Each iteration can be implemented in time $\mathcal{O}(m)$. This gives a total running time of $\mathcal{O}(nmC)$.

Theorem 5

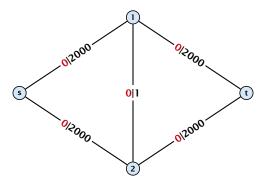
If all capacities are integers, then there exists a maximum flow for which every flow value f(e) is integral.

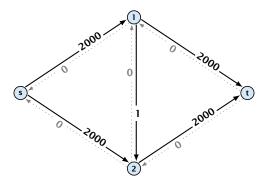
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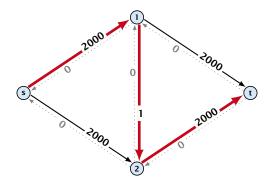
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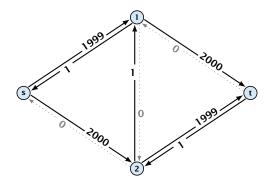
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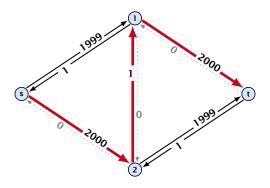
Question

Can we tweak the algorithm so that the running time is polynomial in the input length?





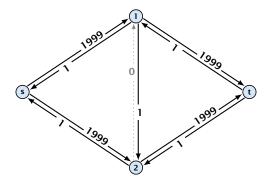
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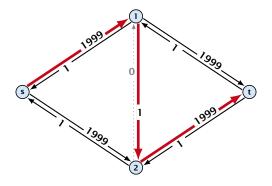
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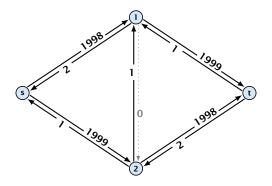
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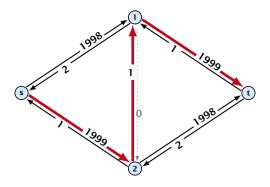
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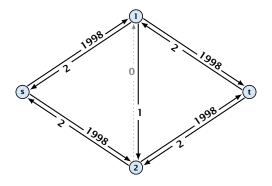






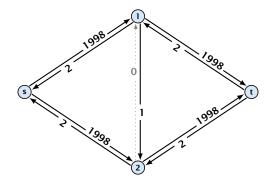








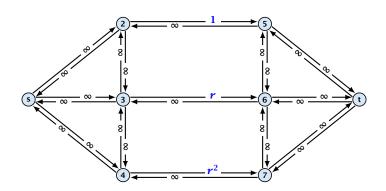
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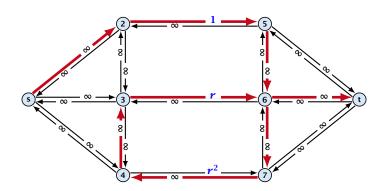
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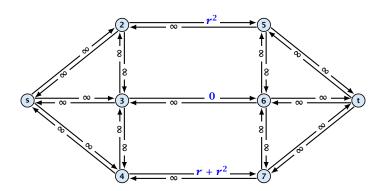
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. Then $r^{n+2} = r^n - r^{n+1}$.



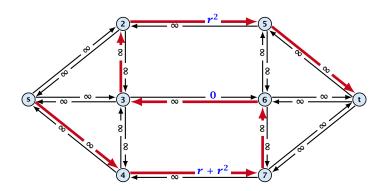
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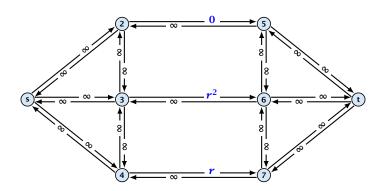
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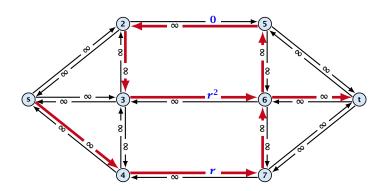
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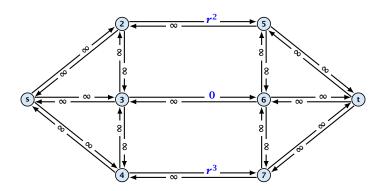
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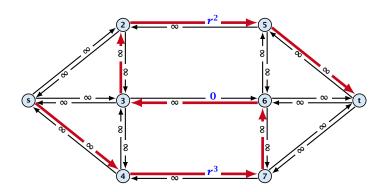
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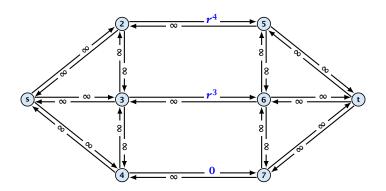


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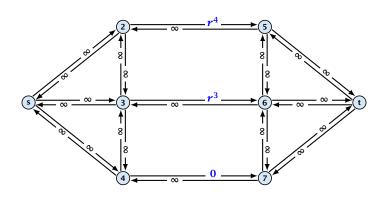


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Running time may be infinite!!!

FADS

How to choose augmenting paths?

EADS

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We need to find paths efficiently.



EADS

- We need to find paths efficiently.
- We want to guarantee a small number of iterations.



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- Choose the shortest augmenting path.

Lemma 6

The length of the shortest augmenting path never decreases.

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Lemma 7

After at most O(m) augmentations, the length of the shortest augmenting path strictly increases.



These two lemmas give the following theorem:

Theorem 8

The shortest augmenting path algorithm performs at most $\mathcal{O}(mn)$ augmentations. This gives a running time of $\mathcal{O}(m^2n)$

Proof.

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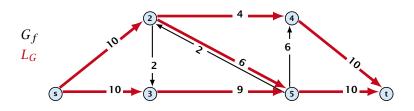
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In the following we assume that the residual graph G_f does not contain zero capacity edges.

This means, we construct it in the usual sense and then delete edges of zero capacity.



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The length of the shortest augmenting path never decreases.

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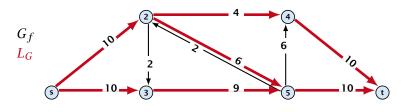
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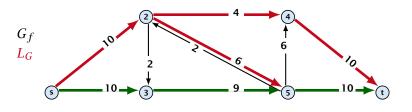


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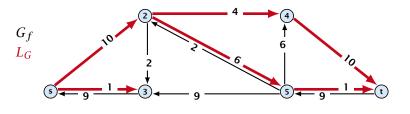


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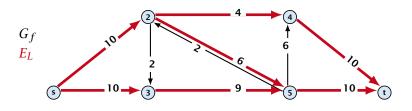
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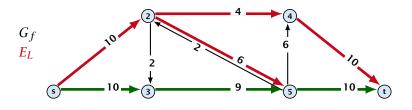


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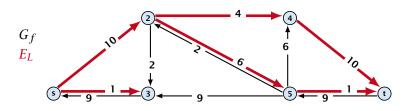


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The shortest augmenting path algorithm performs at most $\mathcal{O}(mn)$ augmentations. Each augmentation can be performed in time $\mathcal{O}(m)$.

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There exist networks with $m = \Theta(n^2)$ that require O(mn) augmentations, when we restrict ourselves to only augment along shortest augmenting paths.

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- Choose path with maximum bottleneck capacity.
- Choose path with sufficiently large bottleneck capacity.
- Choose the shortest augmenting path.







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Choosing a path with the highest bottleneck increases the flow as much as possible in a single step.



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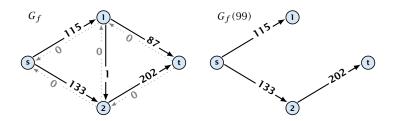


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```
Algorithm 45 maxflow(G, s, t, c)
 1: foreach e \in E do f_e \leftarrow 0;
 2: \Delta \leftarrow 2^{\lceil \log_2 C \rceil}
 3: while \Delta \geq 1 do
 4: G_f(\Delta) \leftarrow \Delta-residual graph
5: while there is augmenting path P in G_f(\Delta) do
6: f \leftarrow \text{augment}(f, c, P)
7: \text{update}(G_f(\Delta))
8: \Delta \leftarrow \Delta/2
 9: return f
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- This gives me an upper bound on the flow that I can still add.





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Theorem 14

We need $O(m \log C)$ augmentations. The algorithm can be implemented in time $\mathcal{O}(m^2 \log C)$.

