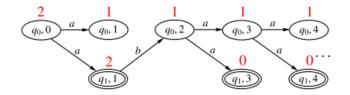
# Solving the first problem

- We use owing states and breakpoints again:
  - A breakpoint of a ranking is now a level of the ranking such that no state of the level owes a visit to a node of odd rank.
  - We have again: a ranking is odd iff it has infinitely many breakpoints.
  - We enrich the state with a set of owing states, and choose the accepting states as those in which the set is empty.



#### Owing states

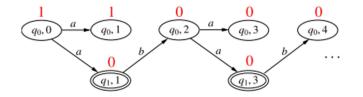


# $\begin{bmatrix} 2\\ 1 \end{bmatrix} \xrightarrow{a} \begin{bmatrix} 1\\ 2 \end{bmatrix} \xrightarrow{b} \begin{bmatrix} 1\\ 1 \end{bmatrix} \xrightarrow{a} \begin{bmatrix} 1\\ 0 \end{bmatrix} \xrightarrow{a} \begin{bmatrix} 1\\ 0 \end{bmatrix} \xrightarrow{a} \begin{bmatrix} 1\\ 0 \end{bmatrix} \dots$ ${}_{\{q_0\}} \qquad {}_{\{q_1\}} \qquad \emptyset \qquad {}_{\{q_1\}} \qquad \emptyset$



2 Implementing Boolean Operations for Büchi Automata

#### Owing rankings



# $\begin{bmatrix} 1 \\ \bot \end{bmatrix} \xrightarrow{a} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \xrightarrow{b} \begin{bmatrix} 0 \\ \bot \end{bmatrix} \xrightarrow{a} \begin{bmatrix} 0 \\ 0 \end{bmatrix} \xrightarrow{b} \begin{bmatrix} 0 \\ \bot \end{bmatrix} \dots$ $\emptyset \quad \{q_1\} \quad \{q_0\} \quad \{q_0, q_1\} \quad \{q_0\}$



2 Implementing Boolean Operations for Büchi Automata

# Second draft for $\overline{A}$

- For a two-state *A* (the case of more states is analogous):
  - States: all pairs  $\begin{bmatrix} n_1 \\ n_2 \end{bmatrix}$ , *O* wher accepting states get even rank, and *O* is set of owing states (of even rank)
  - Initial states: all  $\begin{bmatrix} n_1 \\ \bot \end{bmatrix}$ ,  $\{q_0\}$  where  $n_1$  even if  $q_0$  accepting.
  - Transitions: all  $\begin{bmatrix} n_1 \\ n_2 \end{bmatrix}$ ,  $O \xrightarrow{a} \begin{bmatrix} n'_1 \\ n'_2 \end{bmatrix}$ , O' s.t. ranks don't increase and owing states are correctly updated

– Final states: all states 
$$\begin{bmatrix} n_1 \\ n_2 \end{bmatrix}$$
, Ø





- The runs of  $\overline{A}$  on a word w correspond to all the rankings of dag(w).
- The accepting runs of *Ā* on a word *w* correspond to all the odd rankings of *dag(w)*.
- Therefore:  $L(\overline{A}) = \overline{L(A)}$



# Solving the second problem

Proposition: If *w* is rejected by *A*, then dag(w) has an odd ranking in which ranks are taken from the range [0,2n], where *n* is the number of states of *A*. Further, the initial node gets rank 2n.

**Proof**: We construct such a ranking as follows:

- we proceed in n + 1 rounds (from round 0 to round n), each round with two steps k. 0 and k. 1 with the exception of round n which only has n. 0
- each step removes a set of nodes together with all its descendants.
- the nodes removed at step i.j get rank 2i + j
- the rank of the initial node is increased to 2*n* if necessary (preserves the properties of rankings).

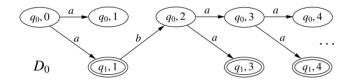


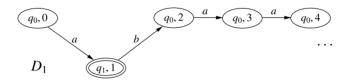
# The steps

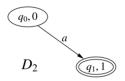
- Step *i*. 0 : remove all nodes having only finitely many successors.
- Step *i*. 1 : remove nodes that are non-accepting and have no accepting descendants
- This immediately guarantees :
  - 1. Ranks along a path cannot increase.
  - 2. Accepting states get even ranks, because they can only be removed at step *i*. 0
- It remains to prove: no nodes left after n + 1 rounds.





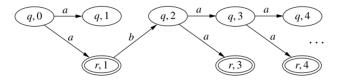








- To prove: no nodes left after n rounds .
- Each level of a dag has a width



- We define the width of a dag as the largest level width that appears infinitely often.
- Each round decreases the width of the dag by at least 1.
- Since the intial width is at most *n* after at most *n* rounds the width is 0, and then step *n*. 0 removes all nodes.



# Final $\overline{A}$

- For a two-state *A* (the case of more states is analogous):
  - States: all pairs  $\begin{bmatrix} n_1 \\ n_2 \end{bmatrix}$ , *O* where *O* set of owing states and accepting states get even rank
  - Initial state: all  $\begin{bmatrix} 2n \\ \bot \end{bmatrix}$ ,  $\{q_0\}$
  - Transitions: all  $\begin{bmatrix} n_1 \\ n_2 \end{bmatrix}$ ,  $O \xrightarrow{a} \begin{bmatrix} n'_1 \\ n'_2 \end{bmatrix}$ , O' s.t. ranks don't increase and owing states are correctly updated

– Final states: all states  $\begin{bmatrix} n_1 \\ n_2 \end{bmatrix}$ , Ø



### An example

- We construct the complements of  $A_1 = (\{q\}, \{a\}, \delta, \{q\}, \{q\}) \text{ with } \delta(q, a) = \{q\}$  $A_2 = (\{q\}, \{a\}, \delta, \{q\}, \emptyset) \text{ with } \delta(q, a) = \{q\}$
- States of  $A_1$ :  $\langle 0, \emptyset \rangle, \langle 2, \emptyset \rangle, \langle 0, \{q\} \rangle, \langle 2, \{q\} \rangle$
- States of A<sub>2</sub>:
  - $\langle 0, \emptyset \rangle, \langle 1, \emptyset \rangle, \langle 2, \emptyset \rangle, \langle 0, \{q\} \rangle, \langle 2, \{q\} \rangle$
- Initial state of  $A_1$  and  $A_2$ :  $\langle 2, \{q\} \rangle$





### An example

• Transitions of A<sub>1</sub>:

 $\langle 2, \{q\} \rangle \xrightarrow{a} \langle 2, \{q\} \rangle, \langle 2, \{q\} \rangle \xrightarrow{a} \langle 0, \emptyset \rangle, \langle 0, \{q\} \rangle \xrightarrow{a} \langle 0, \{q\} \rangle$ 

• Transitions of A<sub>2</sub>:

 $\begin{array}{c} \langle 2, \{q\} \rangle \xrightarrow{a} \langle 2, \{q\} \rangle, \langle 2, \{q\} \rangle \xrightarrow{a} \langle 1, \emptyset \rangle, \langle 2, \{q\} \rangle \xrightarrow{a} \langle 0, \emptyset \rangle, \\ \langle 1, \emptyset \rangle \xrightarrow{a} \langle 1, \emptyset \rangle, \langle 1, \emptyset \rangle \xrightarrow{a} \langle 0, \{q\} \rangle, \\ \langle 0, \{q\} \rangle \xrightarrow{a} \langle 0, \{q\} \rangle \end{array}$ 

- Final states of  $A_1$ :  $(0, \emptyset)$ ,  $(2, \emptyset)$  (unreachable)
- Final states of A₂: (0, ∅), (1, ∅), (2, ∅) (only (1, ∅) is reachable)





CompNBA(A)**Input:** NBA  $A = (Q, \Sigma, \delta, q_0, F)$ **Output:** NBA  $\overline{A} = (\overline{Q}, \Sigma, \overline{\delta}, \overline{q}_0, \overline{F})$  with  $L_{\omega}(\overline{A}) = \overline{L_{\omega}(A)}$ 1  $\overline{O}, \overline{\delta}, \overline{F} \leftarrow \emptyset$ 2  $\overline{q}_0 \leftarrow [lr_0, \{q_0\}]$ 3  $W \leftarrow \{ [lr_0, \{q_0\}] \}$ 4 while  $W \neq \emptyset$  do pick [lr, P] from W; add [lr, P] to  $\overline{Q}$ 5 if  $P = \emptyset$  then add [lr, P] to  $\overline{F}$ 6 for all  $a \in \Sigma$ ,  $lr' \in \mathbb{R}$  such that  $lr \stackrel{a}{\mapsto} lr'$  do 7 8 if  $P \neq \emptyset$  then  $P' \leftarrow \{q \in \delta(P, a) \mid lr'(q) \text{ is even }\}$ 9 else  $P' \leftarrow \{q \in Q \mid lr'(q) \text{ is even }\}$ add ([lr, P], a, [lr', P']) to  $\overline{\delta}$ 10 if  $[lr', P'] \notin \overline{Q}$  then add [lr', P'] to W 11 return  $(\overline{Q}, \Sigma, \overline{\delta}, \overline{q}_0, \overline{F})$ 12



# Complexity

- A state consists of a level of a ranking and a set of owing states.
- A level assigns to each state a number f [0,2n] or the symbol ⊥.
- So the complement NBA has at most  $(2n + 2)^n \cdot 2^n \in n^{O(n)} = 2^{O(n \log n)}$  states.
- Compare with  $2^n$  for the NFA case.
- We show that the log *n* factor is unavoidable.



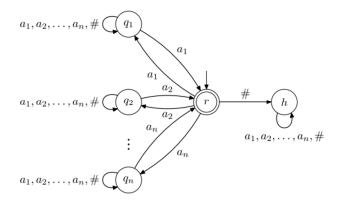


We define a family  $\{L_n\}_{n\geq 1}$  of  $\omega$ -languages s.t.

- $-L_n$  is accepted by a NBA with n + 2 states.
- Every NBA accepting  $\overline{L_n}$  has at least  $n! \in 2^{\Theta(n \log n)}$  states.
- The alphabet of  $L_n$  is  $\Sigma_n = \{1, 2, \dots, n, \#\}$ .
- Assign to a word  $w \in \Sigma_n$  a graph G(w) as follows:
  - Vertices: the numbers 1, 2, ..., n.
  - Edges: there is an edge  $i \rightarrow j$  iff w contains infinitely many occurrences of ij.
- Define:  $w \in L_n$  iff G(w) has a cycle.



•  $L_n$  is accepted by a NBA with n + 2 states.





Every NBA accepting  $\overline{L_n}$  has at least  $n! \in 2^{\Theta(n \log n)}$  states.

- Let  $\tau$  denote a permutation of 1, 2, ..., n.
- We have:
  - a) For every  $\tau$ , the word  $(\tau \#)^{\omega}$  belongs to  $\overline{L_n}$  (i.e., its graph contains no cycle).
  - b) For every two distinct τ<sub>1</sub>, τ<sub>2</sub>, every word containing inf. many occurrences of τ<sub>1</sub> and inf. many occurrences of τ<sub>2</sub> belongs to L<sub>n</sub>.





# Every NBA accepting $\overline{L_n}$ has at least $n! \in 2^{\Theta(n \log n)}$ states.

- Assume A recognizes L<sub>n</sub> and let τ<sub>1</sub>, τ<sub>2</sub> distinct. By (a), A has runs ρ<sub>1</sub>, ρ<sub>2</sub> accepting (τ<sub>1</sub> #)<sup>ω</sup>, (τ<sub>2</sub> #)<sup>ω</sup>. The sets of accepting states visited i.o. by ρ<sub>1</sub>, ρ<sub>2</sub> are disjoint.
  - Otherwise we can ``interleave'' $\rho_1$ ,  $\rho_2$  to yield an acepting run for a word with inf. Many occurrences of  $\tau_1$ ,  $\tau_2$ , contradicting (b).
- So *A* has at least one accepting state for each permutation, and so at least *n*! States.



